

Name **Bang Phan**
Email bangphan@gmail.com
Location: Netherlands

FINISHED TITLES

2009	Fairytale Fights (PC, PS3, XBOX360) Playlogic
2009	Adam's Venture (PC, XBOX360) Coded Illusions / Vertigo Games
2011	Iron Grip: Marauders (PC) ISOTX
2014	March of War (PC, Ipad in development) ISOTX
2015	March of War: Face Off (PC, Ipad in development) ISOTX
2016	Arizona Sunshine (Steam/VR), World of Diving (Steam/VR)

EXPERIENCE

2015- Currently Employed	General Artist at Vertigo Games Concept Artist for multiple titles.
May 2009 – 2015	General Artist at ISOTX - Because of past experience with broad range of art work, I am assigned to be responsible for all types of art assets, such as in-game illustration, paint over, promotional art and much more. Working together with Art Director, Marketing team, we make sure all products meet the quality standard and on time.
October 2009 – April 2009	Concept Artist at Joravision - Designing props, rides, interior, exterior and landscape impressions for theme parks around the world.
	Concept Artist at Playlogic
November 2008 –September 2009	- Responsible for the design of game assets and concepts for level designers. I specialized in environment and mood board sketches providing reference for level decorators and lighting artists.
	Lead Concept / Art Director at Coded Illusions
September 2007 – September 2008	- Developed the visual style for the game insuring all assets have a streamlined design. - As well as my role as a concept artist, I worked with a team of several young concept artists ensuring the work was delivered to a high standard. - Working closely with the level design team to visualize and expand ideas further.
	Concept Artist at Coded-Illusions
August 2006 – September 2007	- Responsible for the designing of characters, environments and props. - Assisting the team to improve visuals whilst working to a strict budget.

Teaching Experience

- 2016-Currently Employed - SintLucas College, Eindhoven
- 2015-2016 - Willem De Kooning University, Rotterdam
- 2014 - 2015 - Willem De Kooning University, Rotterdam
- 2013 - Saxion College, Friesland
- Lentiz | Reviuslyceum, Maasluis,
- 2011 - Friesland College, Friesland
- NHL Hogeschool, Friesland
- 2009 - Mentor at G-ameland Festival, Friesland

Education

- 2003 - 2007 Bachelor of Illustration at Willem De Kooning University, Netherlands
- 2001 Computer Science at Algonquin College, Ottawa, Canada.